

Dr. Andy Polaine – Designer, Writer, Educator, Researcher

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Conferences | Publications | Research | Exhibitions

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Brock, R. (2002) *Inspiring Creative Web Design*, AVA Publishing SA, Switzerland, 2002.

Crompton, M. (2002) *Under the Gaze, Privacy Identity and New Technology*, proceedings of 75th Congress of Union International des Advocats, Sydney, Australia.

Popp, A. (2001) *FC2001*, International designers Network (IdN): Vol 8 No.6, 2001/2002, Systems Design Ltd, Hong Kong

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Editorial (2001) *A New Virtual Design Studio*, International designers Network (IdN): Vol 7 No.3, 2000, Systems Design Ltd, Hong Kong

Editorial (2001) *WWWhat? Website pick of the month* - International designers Network (IdN): Vol 7 No.3, 2000, Systems Design Ltd, Hong Kong

Manovich, L. (2001) *The Language of New Media*, MIT Press, USA, 2001

Nerlich, D. (2000) *Tech Talk: Alex Proyas Wants to Play With Your Brain*, Independent Filmmaker Magazine, No. 29, November 2000, Wordsworth Communications Pty. Ltd., Australia.

Editorial (2000) *Animal Logic»Lara Croft*, Flips Magazine, No. 3, Systems Design Ltd., Hong Kong.

Gower, R. (2000) *Film Making Goes Online*, Australian Creative, Spring 2000, Yaffa Publishing Group, Australia.

Gower, R. (2000) *Interface Design with Logic*, Australian Creative, Spring 2000, Yaffa Publishing Group, Australia.

Stringer, H. (2000) *The Dancing Baby Principle*, The Industry Standard, Vol 1 No. 6, July 31, 2000, IDG, Australia.

McGillick, P. (2000) *Om□nium [vds]: On-Line Design Education*, Monument: issue 30, June/July 2000, Terraplanet Press Ltd, Australia.

Gower, R. (1999) *Om□nium[vds]: the World□s First Interactive Design Classroom*, Australian Creative: Spring 1999, Yaffa Publishing Group, Australia.

Walton, R. (1998) *Cool Sites*, Hearst Books International & Duncan Baird Publishing, UK, 1998.

Performances and Exhibitions

Polaine, A. (2006) *Time Sketches*, The Powerhouse Museum, Sydney.

Polaine, A. (2002) Interactive video performance: *d>Arto2 Launch*, The Museum of Contemporary Art, Sydney, 2002

Polaine, A. (2001) Interactive performance: *Static Museum*, Artspace, Sydney, 2001

Polaine, A. (1999) Projected installation: *Small Red Car Exhibition: International Collaborative Online Design Works*, SCDA, Circular Quay, Sydney

Polaine, A. (1999) *Antirom: RGB Performance*, Transcinema, San Francisco, 1999

Polaine, A. (1999) *Antirom: RGB Performance*, Sydney Design '99 Conference, Sydney Convention and Exhibition Centre, Darling Harbour, Australia, 1999

Polaine, A. (1998) *Antirom: Interactive Music Toys*, Opera Totale, Venice, Italy, 1998

Polaine, A. (1998) *Antirom: RGB Performance*, VideoBrasil, São Paulo, Brazil, 1998

Polaine, A. (1998) *Antirom*, Fuse, San Francisco, USA, 1998

Polaine, A. (1998) *Antirom: RGB Performance*, Cyber Theatre, Brussels, Belgium, 1998

Polaine, A. (1998) *Antirom: RGB Performance*, onedotzero Digital Film Festival, Institute of Contemporary Arts, London, UK, 1998

Polaine, A. (1998) *Antirom: Is Magic Johnson There*, onedotzero Digital Film Festival, Institute of Contemporary Arts, London, UK, 1998 Polaine, A. (1998) *Antirom: Karaoke*, onedotzero Digital Film Festival, Institute of Contemporary Arts, London, UK, 1998

Polaine, A. (1997) *Antirom: 'classic'*, Razorfish's Thenvelope Gallery, online, 1997

Polaine, A. (1997) *Antirom: Interactive Performance*, Digital Jam, London, UK, 1997

Polaine, A. (1997) *Antirom: Wired Magazine's Hot Wired RGB gallery*, online, 1997

Polaine, A. (1997) *Anticom: Interactive Performance*, Festival of Cinema and New Media (FCMM), Montreal, Canada 1997

Polaine, A. (1997) *Anticom: Interactive Sound Toys*, Sonar Advanced Music Festival, Barcelona, Spain 1997

Polaine, A. (1997) *Anticom: Interactive Sound Toys*, onedotzero Digital Film Festival, Institute of Contemporary Arts, London, UK, 1997

Polaine, A. (1997) *Anticom*, Imagina, Monte Carlo, Monaco, 1997

Polaine, A. (1997) *Anticom*, International Film Festival, Rotterdam, Netherlands, 1997

Polaine, A. (1997) *Anticom*, Video Positive 1997, Liverpool, UK, 1997

Polaine, A. (1997) *Anticom; Sony Playstation Collaboration*, The Power of Erotic Design, The Design Museum, London, UK, 1997

Polaine, A. (1996) *Anticom: Jam*, JAM, The Barbican, London, UK, 1996

Polaine, A. (1996) *Anticom*, Explore Europe, Copenhagen, Denmark, 1996

Polaine, A. (1996) *Anticom*, Artifices 4, Salle de la Légion d'honneur, Paris, France, 1996

Polaine, A. (1996) *Anticom*, Electra 96, Oslo, Norway, 1996

Polaine, A. (1996) *Anticom*, Fringe Film and Video Festival, Edinburgh, Scotland, UK, 1996

Polaine, A. (1996) *Anticom*, World Wide Video Festival, The Hague, The Netherlands, 1996

Polaine, A. (1996) *Anticom*, Burning The Interface, The Museum of Contemporary Art, Sydney, Australia, 1996

Polaine, A. (1996) *Anticom*, Siggraph '95, Los Angeles, USA, 1995

Polaine, A. (1995) *Anticom*, Electric Dreams, The Institute of Contemporary Arts, London, UK, 1995

Polaine, A. (1994) *Anticom*, Camerwork Gallery, London, UK, 1994

Grants and Awards

2011 Interdisziplinärer Schwerpunkt «Gebäude als System»: *Buildings as Hybrid Communication Hubs*. Hochschule Luzern, Switzerland.

2010 Interdisziplinärer Schwerpunkt «Gebäude als System»: *HAAL - Human Centred Design for Ambient Assisted Living*. Hochschule Luzern, Switzerland.

2009 Internal Funding Grant: *Creative Waves - Service Designing Education*. Hochschule Luzern, Switzerland.

2005 Conference & Travel Grant: *REFRESH! First International Conference on the Histories Of Media Art, Science and Technology, Banff Institute, Canada.* College of Fine Arts, The University of New South Wales, Australia.

2004 UNSW Postgraduate Coursework Learning and Teaching Award: Bennett, R., Chan, L., Blackmore, M., McIntyre, S., Polaine, A., *Improving accessibility, engagement and experience for postgraduate (coursework) students in art and design through the provision of a course-specific online information literacy assistant.*

2004 Conference & Travel Grant: *Fourth International Conference on Design and Emotion, Ankara, Turkey.* College of Fine Arts, The University of New South Wales, Australia.

2004 COFA Online Fellowship: *Collaboration and Play in Interactive Art and Design.* College of Fine Arts, The University of New South Wales, Australia.

2004 COFA Online Fellowship: *The Language of Interactivity.* College of Fine Arts, The University of New South Wales, Australia.

2004 Faculty Research Grant: *Developing a language of interactivity through the theory of play.* College of Fine Arts, The University of New South Wales, Australia.

1997 British Design and Art Direction Silver Pencil awarded for Levi's Strauss & Co Ltd.
Interactive Kiosk

1994 New Collaborations grant: *Antirrom.* The Arts Council of Britain, UK.

Other Notable Activities

2014 Jury Member, Student Competition, [Interaction '14], Amsterdam.

2013 Jury Member, **One Show Interactive Awards.**

2010 Editorial Board Member, Touchpoint: The Journal of Service Design Education Special Issue.

2010 Co-Chair, Student Competition, Interaction '11, Boulder, Colorado.

2009 **Jury Member, Art Directors Club Awards - Interactive,** New York.

2008 Editorial Board Member, **Fibreculture Journal**

2007 Jury member, Webcuts 2007, Germany

2007 Conference paper referee, *ConnectEd: International conference on design education,* Sydney, Australia

2006 Guest Professor □Gestaltung medialer Umgebungen□, Bauhaus Universität, Weimar, Germany

2006 Conference paper referee, *Engage: Interaction, Art and Audience Experience*
conference, UTS, Sydney

2006 Co-convener, *The Omnim Creative Network*

2005 Special Guest for *Creative Waves*, International online student design project,
ICOGRADA & The Omnim Project.

2005 Conference paper referee, IE2005, UTS, Sydney.

2004 11th Australasian Interactive Media Industry Association Awards judging panel

2004 Guest Professor, Tainan National College of the Arts, Taiwan

2003 Collaboration on *United People* project, Fabrica, Treviso, Italy

2003 *Conference Paper Peer Reviewer*, Create.ed Conference*, RMIT, Melbourne, Australia*

1999 AWARD Awards judge, Australia