

WHY YOKAI SLAYS?

Imagine chillin' as a matcha-sipping demon, pranking noisy kids - life's good. Then BAM, you're attacked while napping under a cherry tree. Rude, right?

What's worse, you can't even die peacefully. You find out you were blamed for destroying your favorite village. Blasphemy!

No, no, no. You won't rest in peace until your name is cleared. You shapeshift into one of the masquerade guests and murder the first person who attacked you the same way you were attacked. This should be a clear enough sign, but with idiotism spreading like a disease, you also leave a mark and note.

One kill per hour? A lil' mean, but hey, the liars deserve a slap.

WHAT ARE YOU EVEN DOING HERE?

Murder Mystery Party! That's reason enough. But oh, you didn't have that spoiler alert. So why do you even bother?

- The Hairpin Secret - You finished your last adventure and got a nice Hairpin Dagger from a very rich empire. You visit the place just for souvenirs, and then! The hairpin turns out to be a sign of being VIP Bodyguards! Oops, now you're hired. Fake it till you make it, right?
- The Suspicious Rich Uncle - There is this old fellow with a low laugh, who offers a fat sack of gold to investigate a village slaughter. He gives you Oni Masks, a sign of posh fellows from a neighboring city, and here you are, ready to snoop around.
- Deal with the Devil - The Rakshasa wants some people to snatch the stolen Golden Egg from Okabe's catacombs and promises a big reward. He hands you a special Amulet of Roaring and seems to know a lot, with a helpful map and old scrolls. Should you question why he's not doing it himself? Nah, probably fine.

GOLDEN EGG, YOU SAY?

Okabe and his bestie not only imprisoned the Dragon who dared to threaten them (aka kindly asked to go to jail) but also stole its last egg.

The egg is hidden in the Zen Vault underground. It actually looks pretty cool with a nice garden and glowing doors. Oooh. It's a trap.

Solve riddles, avoid waking the cranky elementals, and maybe don't die while opening the glowing vault doors.



Much precious, such wow.

THE GUEST LIST

- **Okabe:** The "Yokai Slayer" aka "Actually A Village Slayer." Throws bougie parties like he didn't murder a whole village.
- **Mizuki:** Okabe's ninja friend and cold-blooded Tabaxi. Convinced him to pin his murder spree on a poor demon. What a pal.
- **Suk:** Sweet monk beloved by children, but when PTSD hits, she's back to slicing folks and acting like nothing happened. Oh, also, she's dead first, torn by her own claws. The Yokai may be a bit salty.
- **Hisui:** Flirty sorceress who's into zodiac signs and supernatural gossip. Helped kill the Yokai, but now she feels bad. Don't worry much, Hisui, you will bite the dust very soon.
- **Wukong:** With a résumé that includes crashing heavenly banquets and pranking powerful gods, he is the most overqualified party animal. He knows things, but won't tell you until you win his gambling games or dares. Good luck with that.

SLAYER MASQUERADE

A Cheat-Sheet DnD adventure by:

Jakub Bańka, Maksym Mikołajczyk, Julia Nowak, Filip Polách & Janka Sobota.

Want the whole module?

Click here to download the entire pdf, including extended descriptions of the adventure plot points, NPCs, monsters, places and so much more!

A creepy "see what you made me do" note, a Yokai mark, and a ticking clock. People are dying hourly until the truth about village slaughter comes out. There is no better motivation than murdering random people! (ever heard of money, Mr. Demon?)

The PCs? They'll need big brain energy, haiku-solving skills, muscles to hide dead bodies, and some moral backbone to survive the night. Oh, and there's a stolen dragon egg hidden with a bunch of elementals - no big deal.

THE (NOT) GRANDE FINALE

Depending on the choices, this story can end in two ways.

Okabe's Toast: You find proof of Okabe's crimes (good thing his katana has bloodshed memory powers), and the nobles chop off his head. Yokai gets to R.I.P., finally.

Power Play: You blackmail Okabe and Mizuki to score whatever you want. You help to banish the Yokai and done! Okabe has a guilt trip though. You can stop him from committing seppuku or observe extra drama. Either way, free katana!



*Okabe = bad
Yokai = sad*

INTRODUCTION

Welcome to the annual Slayer Masquerade, where the rich lose their dignity, cash, and maybe (well, probably) their lives. Everything's shiny and fun until someone gets murdered.

THE REAL VILLAIN OF THE STORY

Well, the path to glory is... Gory.

Okabe was living a peaceful samurai life until some peasants made fun of his horns. He wanted to punch one guy and with a running start, he murdered the entire village. Well, a bit of a sensitive fellow.

He was found by his bestie, Mizuki, who slapped some uncommon sense into him and convinced to frame a Yokai. She paid two gals for some extra help and together, they slayed the demon and became heroes. A few days later they also trapped a dragon who saw everything and just in case stole its egg.

Their crimes? Legendary. Their moral compass? Broken.

FYI - the dragon's still trapped, it's the last of its kind, and actually the empire's protector. Ouch.

HALP.

