

0	Untrained	□□□□=0
1	Trained	■□□□=2+level
2	Expert	■■□□=4+level
3	Master	■■■□=6+level
4	Legendary	■■■■=8+level

## Profile / Ability Scores

Ancestry _____	Size _____	Mod	Score	Creation	Advancement
Background _____	Homeland _____	<input type="text"/>	Strength ( )	(A)(B)(C)(1)	(5)(10)(15)(20)
Deity _____	Alignment _____	<input type="text"/>	Dexterity ( )	(A)(B)(C)(1)	(5)(10)(15)(20)
Languages _____		<input type="text"/>	Constitution ( )	(A)(B)(C)(1)	(5)(10)(15)(20)
Appearance _____		<input type="text"/>	Intelligence ( )	(A)(B)(C)(1)	(5)(10)(15)(20)
Personality _____		<input type="text"/>	Wisdom ( )	(A)(B)(C)(1)	(5)(10)(15)(20)
		<input type="text"/>	Charisma ( )	(A)(B)(C)(1)	(5)(10)(15)(20)

## Skills / Defenses / Other Stats

<input type="text"/>	Acrobatics	□□□□+Dex♥
<input type="text"/>	Arcana	□□□□+Int
<input type="text"/>	Athletics	□□□□+Str♥
<input type="text"/>	Crafting	□□□□+Int
<input type="text"/>	Deception	□□□□+Cha
<input type="text"/>	Diplomacy	□□□□+Cha
<input type="text"/>	Intimidation	□□□□+Cha
<input type="text"/>	Medicine	□□□□+Wis
<input type="text"/>	Nature	□□□□+Wis
<input type="text"/>	Occultism	□□□□+Int
<input type="text"/>	Performance	□□□□+Cha
<input type="text"/>	Religion	□□□□+Wis
<input type="text"/>	Society	□□□□+Int
<input type="text"/>	Stealth	□□□□+Dex♥
<input type="text"/>	Survival	□□□□+Wis
<input type="text"/>	Thievery	□□□□+Dex♥
<input type="text"/>	Lore	□□□□+Int
<input type="text"/>	Lore	□□□□+Int

<input type="text"/>	Armor Class	pg 274		
<input type="text"/>	Max HP			
<input type="text"/>	Fortitude	□□□□+Con		
<input type="text"/>	Reflex	□□□□+Dex		
<input type="text"/>	Will	□□□□+Wis		
Shield	+AC	Hard	HP	BT
Resistances, etc				

<input type="text"/>	Perception	□□□□+Wis
<input type="text"/>	Class DC	□□□□+Key+10
<input type="text"/>	Speed	
_____		
_____		
_____		

## Weapons / Armor / Magic

Simple	□□□□	Unarmored	□□□□	Arcane	□□□□
Martial	□□□□	Light	□□□□	Divine	□□□□
_____	□□□□	Medium	□□□□	Occult	□□□□
_____	□□□□	Heavy	□□□□	Primal	□□□□

## Attacks

weapon _____	/ /	accuracy	_____	damage	_____	crit	_____	notes	_____
weapon _____	/ /	accuracy	_____	damage	_____	crit	_____	notes	_____
weapon _____	/ /	accuracy	_____	damage	_____	crit	_____	notes	_____

## Other Actions & Abilities

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# Feats and Features

## Ancestry Feats & Abilities

Special	1
Heritage	1
Feat	1
Feat	5
Feat	9
Feat	13
Feat	17

## Skill Feats

Background	1
	2
	4
	6
	8
	10
	12
	14
	16
	18
	20

## General Feats

	3
	7
	11
	15
	19

## Class feats & Features

Feature	1
Feature	1
Feat	1
Feat	2
Feature	3
Feat	4
Feature	5
Feat	6
Feature	7
Feat	8
Feature	9
Feat	10
Feature	11
Feat	12
Feature	13
Feat	14
Feature	15
Feat	16
Feature	17
Feat	18
Feature	19
Feat	20

## Bonus feats




